

Crowdsourcing reference data collection for land cover and land use mapping: Findings from picture pile and FotoquestGo



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Geo-Wiki: Earth Observation & Citizen Science

Launch Geo-Wiki

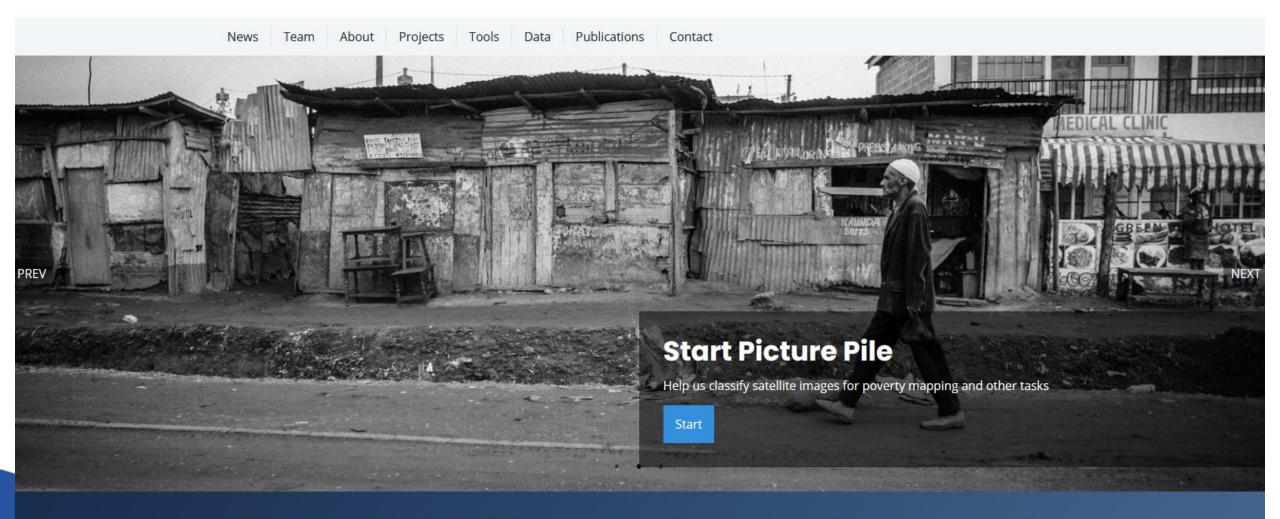
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FotoQuest is a mobile app for citizens

to report land use and land cover at specific locations



a Eurostat 3-yearly survey done by **paid surveyors** across Europe







....it tries to understand citizens' land cover/use reporting accuracy



FotoQuest initial campaign: 2015, in Austria.

Intermediate campaign: 2017 – Austria (to test new features).

FotoQuest Europe-wide campaign: 2018







FotoQuest uses the mobile phone GPS, compass and camera capabilities to guide participants to the selected locations

In both campaigns, the app **asked** and **guided** the

user to take **pictures** in the

four cardinal directions and **of the location** visited

It also only allowed to take pictures **only** once a user was **close enough** to the location or when an obstacle impeded access. It registered custom reasons such as "in private property"

- Take photos of the landscape. Two-thirds of a picture should show the ground and one-third the sky.
- When taking photos when there is an obstruction (wall, building, hedgerow, etc.) just keep your device horizontal and disregard the rule above.
- As much as possible, avoid identifications of persons or property while taking the pictures (e.g. car identification plates or people's faces).
 You can also blur out parts of the images later.



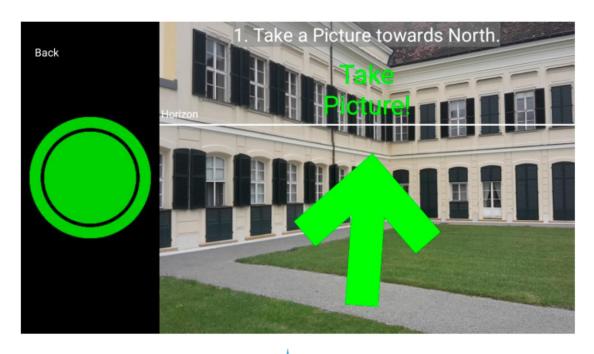


Ok

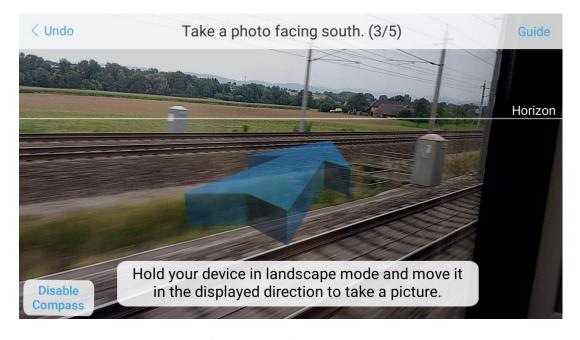
FotoQuest: Picture taking



<u>In 2015</u>



<u>In 2018</u>

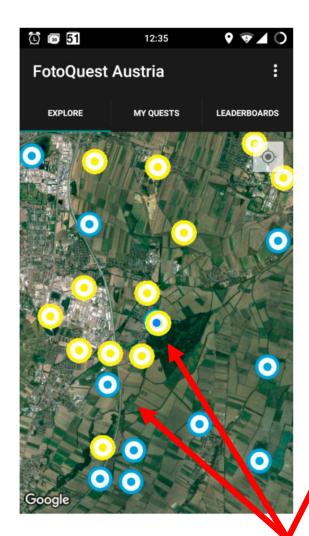


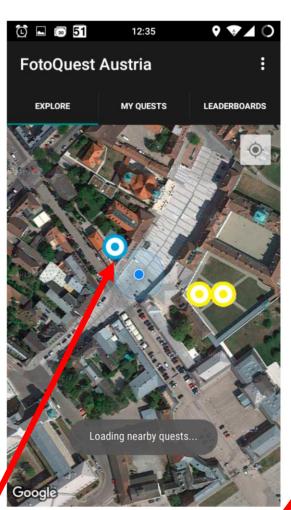


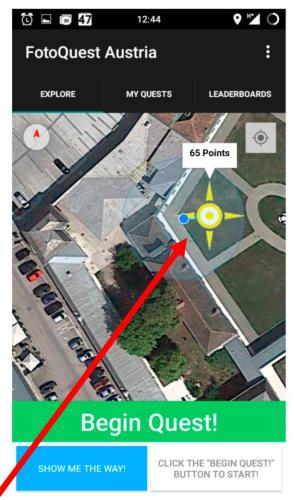


FotoQuest Austria 2015: Interface











Rewards:

Citizens accumulated **points**

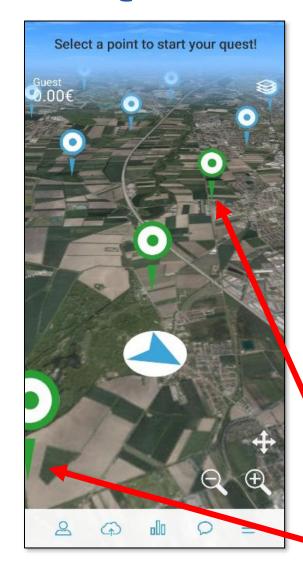
...and **prizes** were awarded at the end of the campaign to **top scoring** players (e.g. tablets, smartphone)

Available locations to visit and number of points to earn by visiting

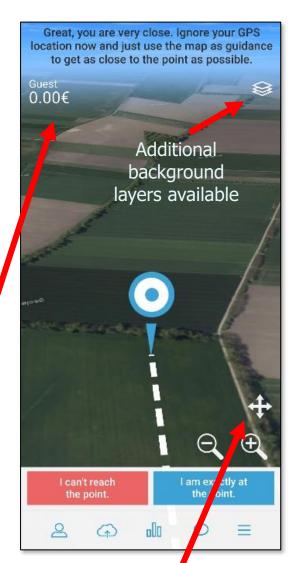
(Figure source: adapted from Laso Bayas et al. 2016, Remote Sensing)

FotoQuest Go Europe 2018: Interface











Rewards:

Each location visited awarded the participant between **1 to 3 Euros**, depending on the level of difficulty, e.g. €3 for visiting points on sites far from roads

Weekly challenges with 1 random point awarded €30 **Euros** to the first visitor

Available locations to visit, money (€) earned, and 2D/3D map view

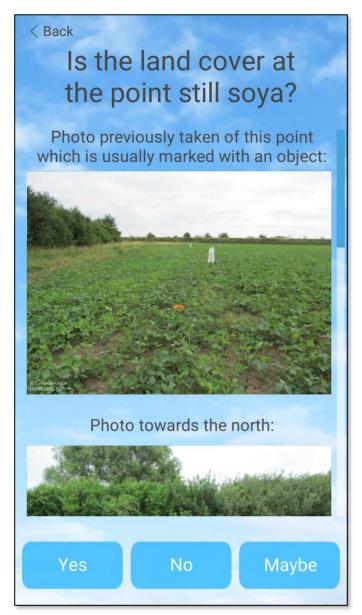


FotoQuest Go Europe 2018: Change

detection

In **2018**, users were first asked to determine if any **Change** had happened

They were shown **LUCAS 2015 pictures** from each
corresponding location.

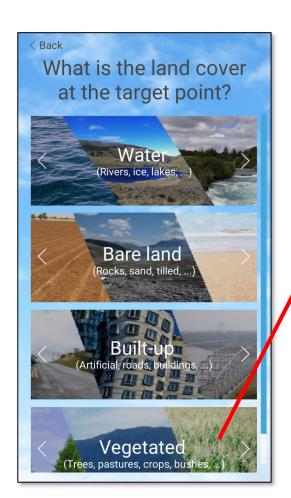


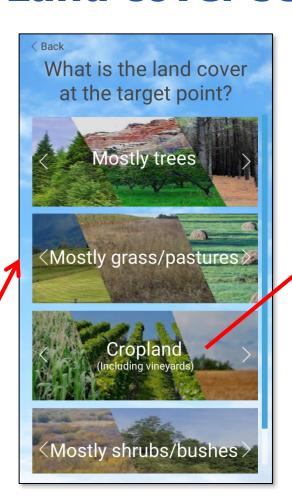


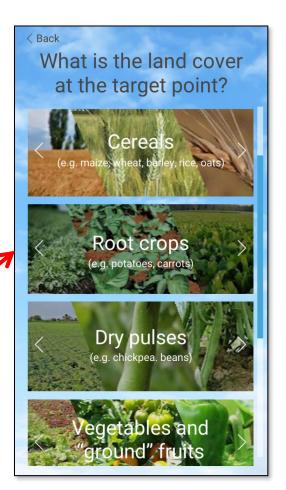


FotoQuest Go Europe 2018: Land cover selection











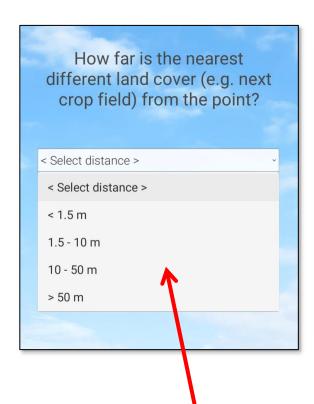
In 2018, whether **change or no change** was selected, users were asked to **take pictures**.

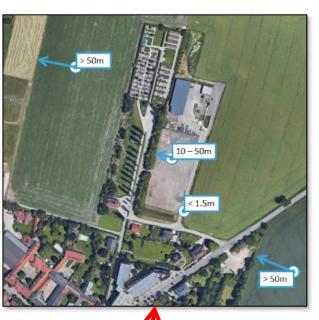
Those that selected change were asked to **select land cover** at different levels, using **picture-guided decision trees**

Land cover selection at level 1, corresponding level 2, and 3 sequentially

FotoQuest Go Europe 2018: Homogeneity and land use selection











In 2018, **homogeneity** was asked with 4 potential categories as answers (range choices)

Land use selection was limited to a list of 9 options where users could select up to 3 of them

Land cover homogeneity (with examples shown) and land use class selection

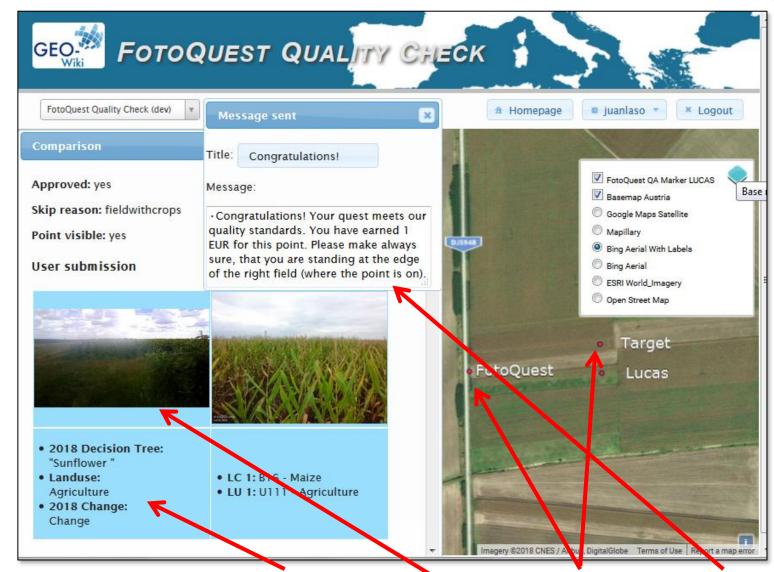
FotoQuest Go Europe 2018: NRT-

Feedback



In 2018, a **near real time** system providing users feedback in 1 day or less on all submitted quests ran during the campaign.

The system was tested on the 2017 intermediate campaign



Geo-Wiki branch to visualize quests, compare pictures and distance, and send feedback



Summary: Campaigns characteristics compared

2015:

- Only in Austria, quest could be visited more than once
- Prizes awarded at the end of the campaign, based on points/scoreboard
- Land cover decision tree not very user friendly nor guiding users
- No added layers and guides on the map
- No reference to past land cover status
- No near real-time feedback although users could communicate with IIASA
- Massive media campaign



2018:

- **Europe-wide**, quest can be visited only once
- Training was provided as videos accessible online
- **Rewards** were **immediate**, based upon approval from near real-time quality review
- User friendly graphical land cover decision-tree with mutually excluding hierarchical choices
- Several **auxiliary map layers** available
- **Change detection**: LUCAS 2015 pictures shown as reference
- Near real-time feedback and quality control





Initial results compared





76

Only Austria

1699 (~300 used for analyses)



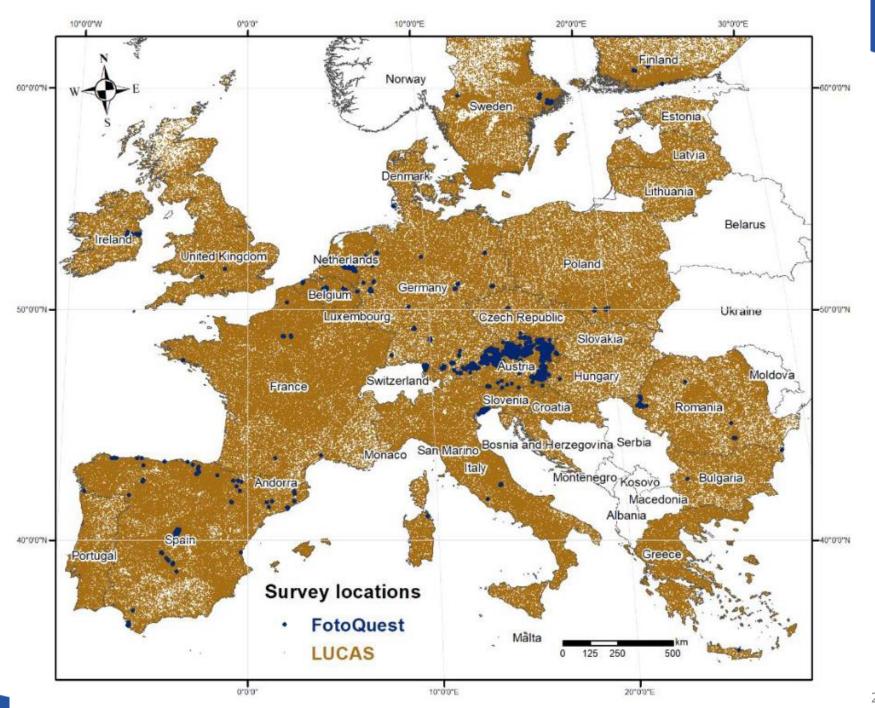




140

18 EU countries

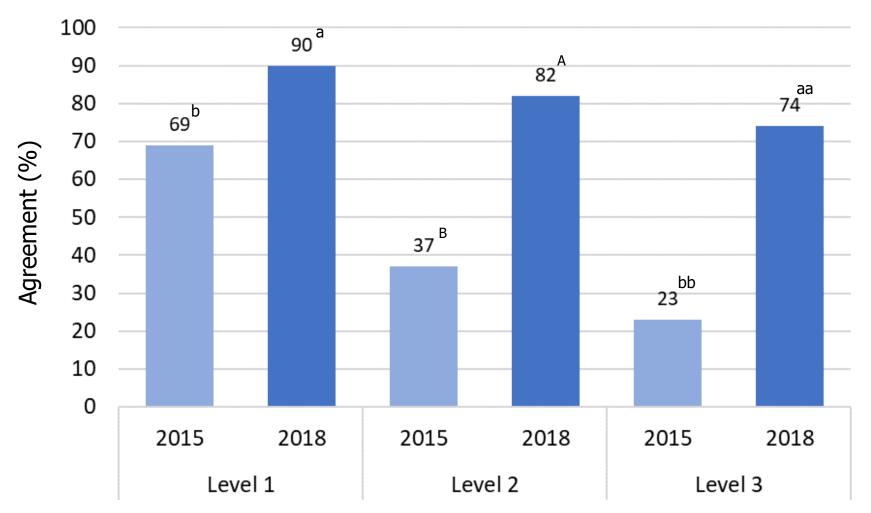
1612 (~700 used for analyses)







Initial results compared



Land cover levels and FotoQuest campaigns

Letters show significant differences between campaigns at each level (χ^2 test, p<0.001, n₁=1006, n₂=955, n₃=696)

Land cover classifications
done by the 2018
FotoQuest
participants were 2.9
to 3.5 times more
likely to agree with
LUCAS survey results
than those of the 2015
campaign

(Cochran-Mantel-Haenszel tests, p<0.001, $n_1=1006$, $n_2=955$, $n_3=696$)





Table 5. Confusion matrix showing level 1 LC classifications from FotoQuest Go Europe and LUCAS 2018.

		Artificial	Cropland	Woodland	Shrubland	Grassland	Bareland	Water	Wetland	User Acc. (%)
FotoQuest Go Europe	Artificial	157	1	6	0	3	0	0	0	94
	Cropland	3	184	1	0	8	6	0	0	91
	Woodland	0	0	149	2	1	2	0	0	97
	Shrubland	1	0	1	10	2	0	0	0	71
	Grassland	8	14	9	2	121	0	0	0	79
	Bare land	0	4	0	0	0	3	0	0	43
	Water	0	0	0	0	1	0	8	0	89
	Wetland	1	0	0	0	0	0	0	3	75
	Prod. Acc. (%)	92	92	86	94	82	0	100	100	



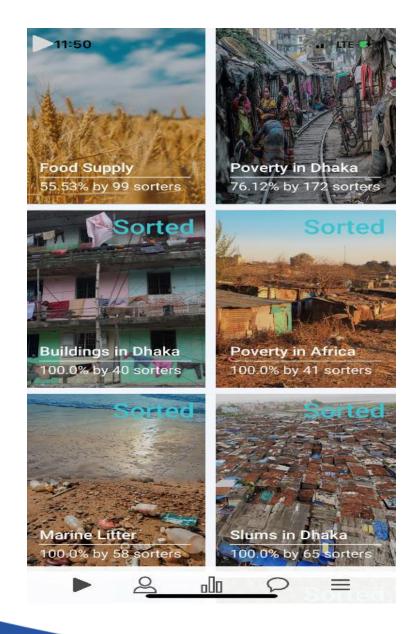
More information on the FotoQuest Austria 2015:

Laso Bayas, J. C. *et al.* Crowdsourcing In-Situ Data on Land Cover and Land Use Using Gamification and Mobile Technology. *Remote Sens.* **8**, e905 (2016)

Crowdsourcing LUCAS: Citizens GeneratingReference Land Cover and Land Use Data with a Mobile App, Land, 9, 446 (2020)

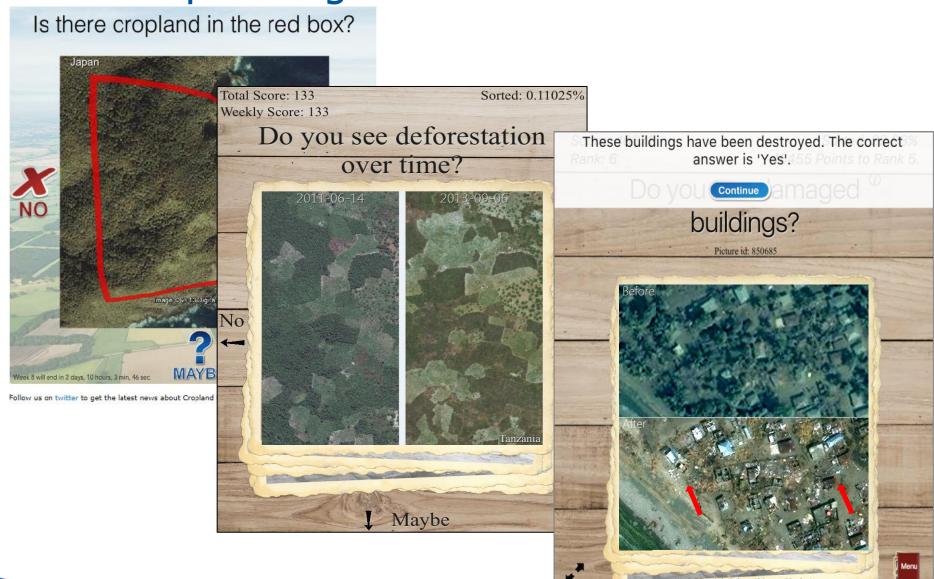
• Picture Pile







1 - Rapid image assessment

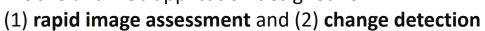




Picture Pile

Mobile and web application designed for

geo-wiki.org/games/picturepile







Designed to be **generic and flexible** tool customizable to different domains that requires EO data as an input resource.

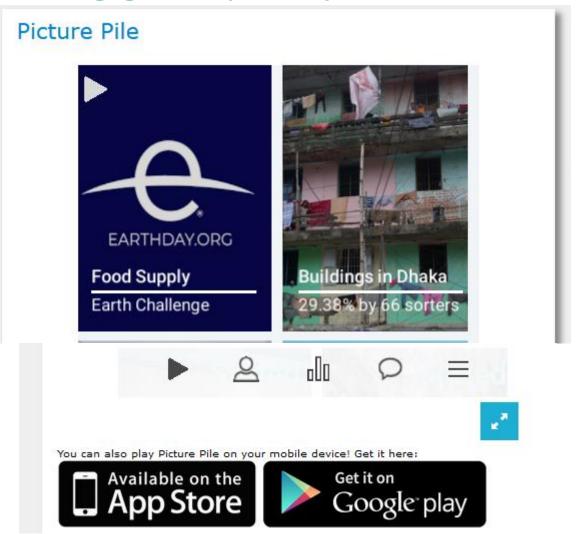






Check it out yourself

https://geo-wiki.org/games/picturepile









Street level photography



Photograph taken along roads



Crop field





Score: 48





Score: 48





















Hope you enjoyed!

Please write your questions on the live chat session

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